

ZERO-SHOT CODE-SWITCHING ASR AND TTS WITH **MULTILINGUAL MACHINE SPEECH CHAIN**

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1. Introduction

2. Proposed Method

Code-switching(CS):

switching languages within a conversation **CS challenges for ASR & TTS:** need to handle the multilingual input

Existing approaches

Proposed Machine Speech Chain [Tjandra et al., 2017,2018,2019]:

a closed-loop architecture that enables ASR & TTS to assist each other

Method: embedding Language Identification Discrimination (LID) to machine speech chain

Multilingual Speech Chain



- Just developed on ASR or TTS
- Only focused on a single language pair
- Trained in a supervised fashion

Goal

- CS tasks of ASR and TTS on multiple language pairs
- Trained semi-supervised learning
- Zero-shot CS:

performing the unknown CS w/o directly learning it

3. ASR Evaluation



monolingual data



 Also improved on zero-shot CS with unknown Fr language

III. Proposed model on zero-shot CS (CS natural speech)

CS created f	rom [BTEC
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Improved even in the case of using CS natural speech (see paper for more details) lacksquare

4. TTS Evaluation	5. Conclusion
AB preference subjective evaluation Setup EnJaCS Model: Tacotron TTS, DeepSpeaker SPKREC JaZhCS Maintained TTS quality better 0% 20% 40% 60% 80% 100% Without LngEmb Same Proposed (With LngEmb) Especially on the switch position between two languages	 Introduced a zero-shot CS ASR &TTS Proposed multilingual machine speech chain with LID Improved the performance of the multilingual CS Also performed well on the unknown CS without directly learning it