

Interactive Avatar Image Manipulation with Unconstrained Natural Language Instruction using Source Image Masking





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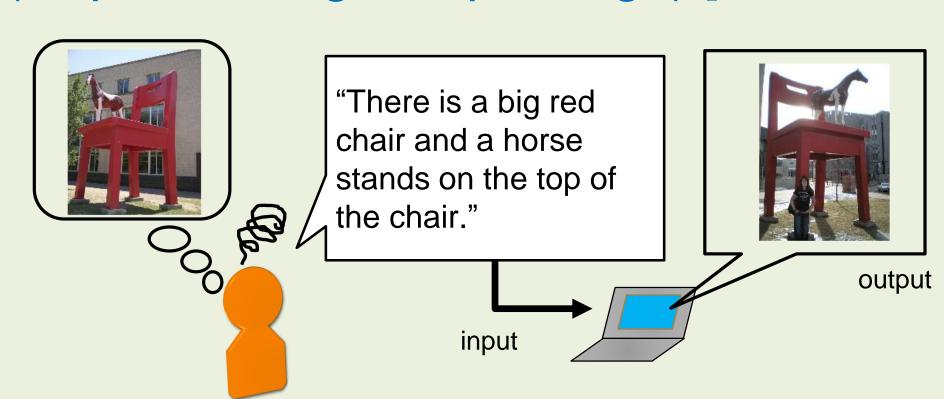
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Summary

What is an easy way to get a desired image?

- Image retrieval: the image should be available in database
- Hand drawing: requires much time and drawing skills

A potential way: image generation from natural language caption (Caption2image, cap2image) [Reed et al. 2016]

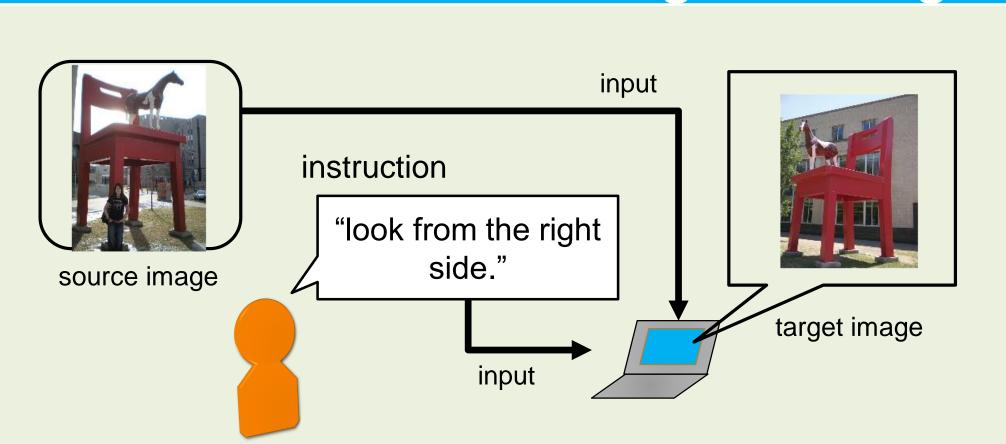


However, cap2image is not good at modification

- Short text input satisfies many images
- Repetition of detailed long text input frustrates users

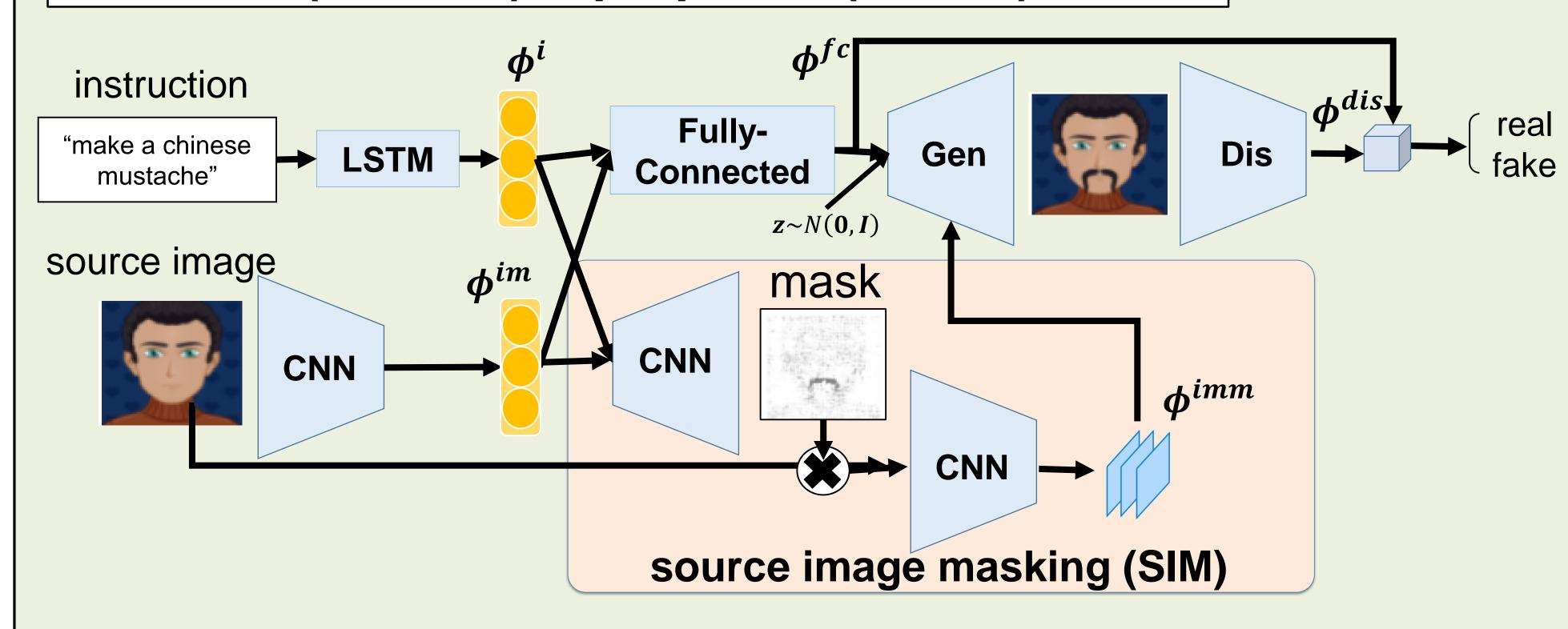
Main idea: Image Manipulation with Instruction (IMI)

natural language instruction represents the difference between source image and target image



- IMI make cap2imge interactive toward improving usability
- Source image masking (SIM) mitigates the unintentional change in generated images generated by IMI model

Baseline (w/o SIM) & proposed (w/ SIM) model



matching aware loss

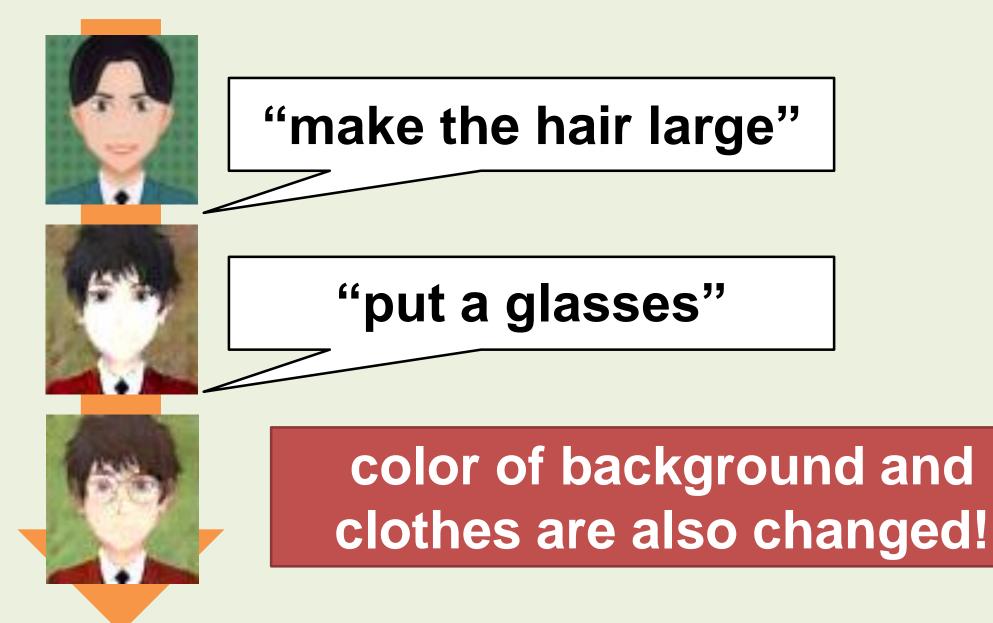
 (ϕ^f, ϕ^{dis}) is ... matched → real mismatched → fake

mask loss



Why source image masking?

A naive model suffers from not mentioned change



We hypothesized covering source image with mask preserves not mentioned part in the instruction

Experiments and Discussion

Data Collection



Describe a difference between these images make his eyebrows smaller



crowdworker

Experimental settings

train:val:test = 4,296:230:230, random: 161,065optimizer: Adam($\alpha = 2.0 \times 10^{-4}$, $\beta = 0.5$)

hidden: ϕ^i , ϕ^{fc} : 128, ϕ^{im} : 1024, ϕ^{imm} : 512 × 4 × 4

batch size: 64

source target

vocabulary size: 1892

instruction

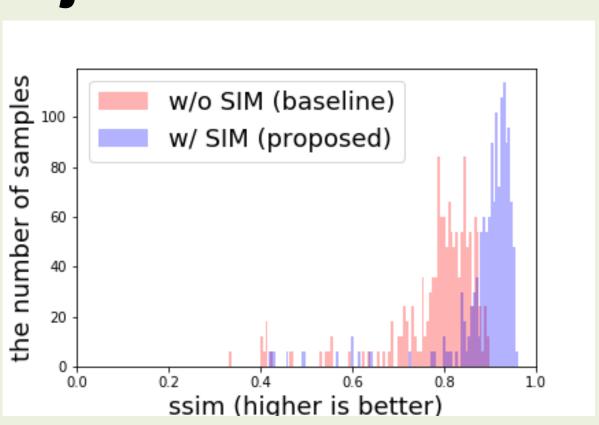
other option: feature matching loss to stabilize training

Generated images between w/ and w/o SIM



w/ SIM model can generate a similar image to the target in early time

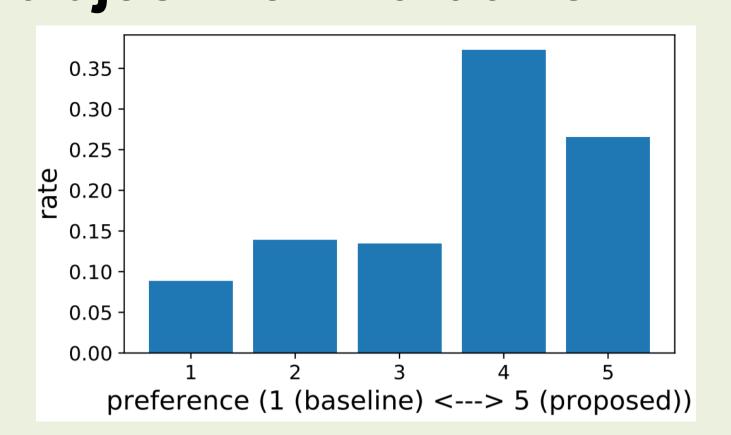
Objective Evaluation



SSIM histogram between generated and target image with whole test set

Score of w/ SIM is higher than that of w/o SIM

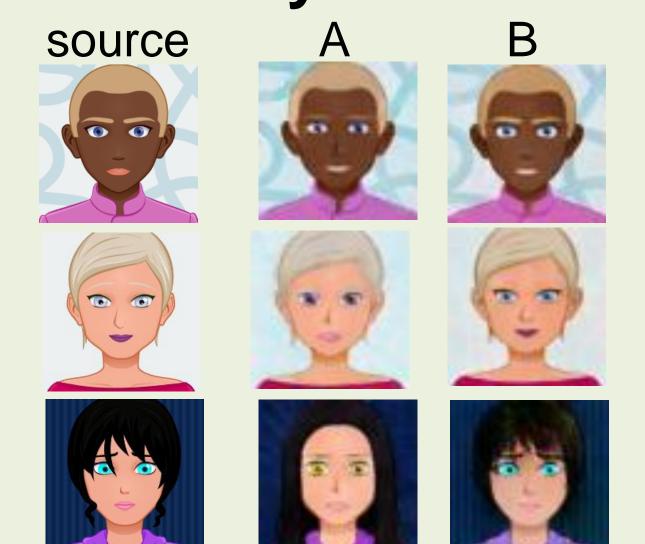
Subjective Evaluation



Crowdworker evaluated the preference of generated images in 5-grade between w/o and w/ SIM

- with test set, 3 evaluation on each sample, considering order effect: 230x3x2 = 1380 in total
- Over 60%, w/ SIM was preferred

Case study



given instruction preference make his B is much mouth thicker better

make the upper A and B earlobes flare are equal outwards

make her hair longer A is much and smooth better